INVENTORY

1 stone = 15 lb = 750 coins

1 lb = 50 coins = 50 gems

Body weight *(lb|stone)*

⅓ STR

⅔ STR

STR

Clothes and armor — weight *(lb|stone)*

Backpack

*(two stone for 20 lbs of rations and ten **small** (around 1 lb) things)*

Weights matter for armor, and for the amount of coins, gems and components you carry. Everything in between, don't fret the lb, just fill in the slots (small/medium/big). One **book** can count as four small things or as one medium thing. **Supply** always matters. Light, food, ammo.

Rations (20 lb)

Strapped to backpack

*(three stone per five **big** (around 9 lb) things)*

Any five things, or

Crowbar & Hammer ☐☐

50′ Hemp Rope ☐

Bedroll ☐

Bundle of 10 Torches ☐☐☐☐☐ ☐☐☐☐☐

Waterskin ☐

Two pouches

(one stone per two pouches)

6 **small** things or 300 coins/gems

6 **small** things or 300 coins/gems

Wearing & Holding

*(one stone per three **medium** (around 5 lb) things)*

Most weapons, staffs etc are a third of a stone. "Bow & Arrows" weight includes a quiver with 20 arrows: ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

Pikes, mauls, greatclubs and heavy crossbows weigh a full stone on their own: